
William Matthews

DPhil MEng

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SUMMARY AND OBJECTIVES

I am a curious and creative problem solver with a strong background in engineering, photonics, and software development, having earned both a MEng and DPhil from the University of Oxford. I thrive on solving hard technical problems, becoming an expert in any field I apply myself to, and continuously deepening and broadening my knowledge.

I enjoy building robust systems by balancing proven engineering principles with exploratory research and development. As a self-taught (now professional) software engineer, I am perpetually driven to improve both my work and the systems I contribute to. I am the kind of person who is unafraid to say, “this isn’t good enough,” and then put in the effort to make it better—whether that means refactoring code, refining processes, or rethinking architectures.

For my next role, I seek a challenging and rewarding position where I can develop sophisticated systems and work alongside motivated, forward-thinking people in a technology-driven environment. As a team player, hard worker, and lifelong learner, I strive to make a lasting, positive impact wherever I work.

EDUCATION

University of Oxford, University College
DPhil

October 2019 - December 2023
Oxford, UK

- Silicon Photomultipliers as Optical Wireless Receivers in Ambient Light. Supervisor Prof. Steve Collins.
- Published a total of thirteen papers, with one in draft. Presented at three conferences.
- Achieved world-record data-rates using a SiPM as a receiver with On-Off Keying and OFDM.
- Created a high-performance Monte-Carlo simulator of SiPMs in C++.
- Used C++, MATLAB, Python, SolidWorks, KiCAD, FreeCAD, and more.
- Invented and optimised novel optics for solid-state solid angle filtering.

University of Oxford, University College
First Class MEng Engineering Science

Matriculated 2015 - Graduated 2019
Oxford, UK

- Mathematics and Statistics-dense course. Specialisms in Information (ML, Signal Processing, Communications), Robotics (Control, Planning, Machine Vision), Math, Plasmonics and Semiconductors.
 - Earned a Scholarship for First Class performance.
 - 3rd Year Projects: ‘Control of an Ammonia-Based ESS’ & ‘Optimal FIR Filter Generation’.
 - 4th Year Project: ‘Graph Modulation: Ultra-efficient Communication and Storage for 6G Systems’.
- Supervised by Prof. Justin Coon.

EXPERIENCE

Avos Ltd.
Software Engineer

July 2023 - Present
Cambridge, UK

- Product-driven startup in business communications.
- Full stack software engineer with a focus on backend and R&D.
- Using Golang, Python (for R&D), PostgreSQL, k8s, Typescript, and React.
- Core responsibilities in NLP (mostly with LLMs), data curation, and retrieval.
- Experienced in image and text embedding, vector databases, search engines, and RAG.
- Developed entire pipelines for data ingestion, prompt construction, LLM output processing, and more.
- Became the go-to person for NLP and ML, and led the direction of the use of AI within the product.
- Read multiple papers a week and implemented research into the company’s products where appropriate.
- Additional responsibilities in code generation, CI, managing k8s infrastructure, owning multiple production services.

- Managed a team of ten people. Led the development for key electric vehicle systems.
- Used KiCAD and C++.
- Responsible for all low voltage electrical systems and software on the vehicle.
- Developed a continuous integration system for vehicle control unit software.

- R&D-driven startup in gas turbine sensors.
- Used Python, MATLAB, and C++.
- Solely responsible for creating critical software to process sensor data, as well as processing raw signals for customer demonstrations, sensor calibration, and internal R&D use.
- Created a thermal simulation program to guide future thermal product sensor development.
- Using Kalman filters, improved sensor accuracy and precision for blade tip timing and clearance measurement by a factor of 200 through my own initiative.
- Processed and presented results to clients, leading towards two new contracts.

TECHNICAL STRENGTHS AND CAPABILITIES

Languages	Go, C++, Python 3, MATLAB, SQL, bash, TypeScript
Markup	HTML, CSS, $\LaTeX$
Workflow	zshell, tmux, vim, git, ssh, zed
Software	React, Simulink, KiCAD, FreeCAD, Solidworks, Wireshark, GIMP
Methods	Discrete and Continuous Signal Processing, Machine Learning, Optimisation, Statistics, Data Visualisation

Comfortable with Torch, Keras and Tensorflow.
Daily-drives GNU/Linux. Experienced at designing, building, and testing RF circuit boards, 3D printing.

HOBBIES AND INTERESTS

Running, Hiking, Squash, OpenStreetMap Contributor.
I enjoy fiddling with my blog (when I can find the time), and working on various software projects. I am a collaborator on the github.com/liushuangls/go-anthropic Go module and contribute to open source software often.

Also building a small CRUD app which uses computer vision to analyse receipts. When I can find the time, I am also fiddling with a FPGA.

REFERENCES AND ADDITIONAL INFORMATION

References available on request. Additional information available on <https://willmatthews.xyz>.